Fossimon v004

Command list	>**h**
Clear screen	>**cls**
Return from NMI	>**x**
Exit & Reset	>**xx**
Reset (+keep mem)	>**sr** [address]

Disasm/Debug

Show dec/hex/bin	>**?**num
Show hex	>**$**num
Show bin	>**%**num
Calculate	>**?** num operator num
Show registers	>**r**
Disassemble	>**d** [address]
Disassemble from reg	>**d "**register
Show stack	>**st** address
Set register	>**rs "**register value
Execute opcode	>**tr**
Execute next opcode	key **EXTEND MODE**
Add breakpoint	>**br** address
Display screen	>**s$**

Memory

Set page	>**pg** value<0-7>
Poke byte(s)	>**p** address number(s)
Poke string	>**p** address **"**string
Memory dump	>**m** [address]
Memdump from reg	>**m "**register
ASCII dump	>**ma** [address]
ASCII dump from reg	>**ma "**register
Find string	>**fi "**string start [end]
Find value(s)	>**fi** num(s) start [end]
Fill	>**fm** byte address count
Compare mem w/ file	>**fc** address **"**name
Copy memory	>**cm** source dest length

Log-file

Display log-file	>**lg**
Append to log-file	>**lg "**string
Clear log-file	>**lg !**
Start logging	>**lg +**
Stop logging	>**lg -**

Config-file settings

Set border colour	>**cfg "bo** value<0-7>
Set screen attributes	>**cfg "sa** ink+paper*8
Dec or hex num. output	>**cfg "hx** value<0-1>
Disasm with uppercase	>**cfg "uc** value<0-1>
Save config-file	>**cfg ***

esxDOS I/O

Save memory	>**sm** addr. len **"**name
Save with DOS header	>**sm** addr. len **"**name +
Load to memory	>**lm** addr. len **"**name
Load (filesize used)	>**lm** addr. ***** **"**name
Save SNA	>**sa "**name
Load SNA	>**la "**name
List directory	>**ls** [**"**name]
Show path	>**cd**
Change path	>**cd** [**"**path]
Remove file	>**rm "**name