

Fossimon v004

Command list	>h
Clear screen	>cls
Return from NMI	>x
Exit & Reset	>xx
Reset (+keep mem)	>sr [address]

Disasm/Debug

Show dec/hex/bin	>? num [\$num or %num]
Calculate	>? num operator num
Show registers	>r
Disassemble	>d [address]
Disassemble from reg	>d "register
Show stack	>st address
Set register	>rs "register value
Execute opcode	>tr
Execute next opcode	key EXTEND MODE
Add breakpoint	>br address
Display screen	>s\$

Memory

Set page	>pg value<0-7>
Poke byte(s)	>p address
number(s)	
Poke string	>p address "string
Memory dump	>m [address]
Memdump from reg	>m "register
ASCII dump	>ma [address]
ASCII dump from reg	>ma "register
Find string	>fi "string start
[end]	
Find value(s)	>fi num(s) start
[end]	
Fill	>fm byte address
count	
Compare mem with file	>fc address "name
Copy memory	>cm source dest
length	

Log-file

Display log-file	>lg
Append to log-file	>lg "string
Clear log-file	>lg !
Start logging	>lg +
Stop logging	>lg -

Config-file settings

Set border colour	>cfg "bo value<0-7>
Set screen attributes	>cfg "sa
ink+paper*8	
Dec or hex num. output	>cfg "hx value<0-1>
Disasm with uppercase	>cfg "uc value<0-1>
Save config-file	>cfg *

esxDOS I/O

Save memory	>sm addr. len "name
Save with DOS header	>sm addr. len "name
+	
Load to memory	>lm addr. len "name
Load (filesize used)	>lm addr. * "name
Save SNA	>sa "name
Load SNA	>la "name
List directory	>ls ["name]
Show path	>cd
Change path	>cd ["path]
Remove file	>rm "name